



GOOMP DAY



Overview



PARKING

Parking \$5
Cash Only

SPECTATOR TICKETS

(5 & Under Free)
\$30 per General Spectator
\$20 per Child (ages 6-15)

COACH CHECK IN

Coaches must check-in their team prior to their warm-up time day of competition. Athlete wristbands and Coach pass will be given at Coach Check-in. These are required for entry.
Please allow 2 hours for check in process.

TEAM WARMUPS

Listed on your schedule is a "warm-up" time. Please report to for warm-up check-in at least 30 minutes prior to the listed warm-up time.
TEAM PICTURES WILL BE TAKEN BEFORE WARMUP.
After warming up your team will be walked to lineup.

MUSIC

All music must be recorded on a high-quality downloaded on phone or onto an MP3 device. CDs and/or USB drives are not permitted.

- It is the Music rep's responsibility to start the track from the correct time, 0:00:00
- It is the Music rep's responsibility to start/pause the music or notify DJ of needs before performance.

SHOWTIME

Performance Surface 42' deep X 54' wide spring floor.
Spotters provided for all teams.
There is a designated coaches area where you may watch your team sitting in front of the mat is prohibited.

YOU HIT ZERO

Teams that hit ZERO Deductions (No Execution deductions and No SafetyDeductions) will receive the below You Hit Zero buttons per athlete for 1 zero deduction performance.
Team will take a picture in front of target acquired.
Hit zero step and repeat.

INTERMISSION

During intermission, we have mini games and fun opportunities to win prizes for athletes and spectators.
Please refer to intermission gameplay for more info.

AWARDS

Rings jackets, chains, bracelets, trophies, cups, banners, T-shirts, and plenty more!
Awards very depending on attended competition please refer to events and pricing to see what competition gets what awards.